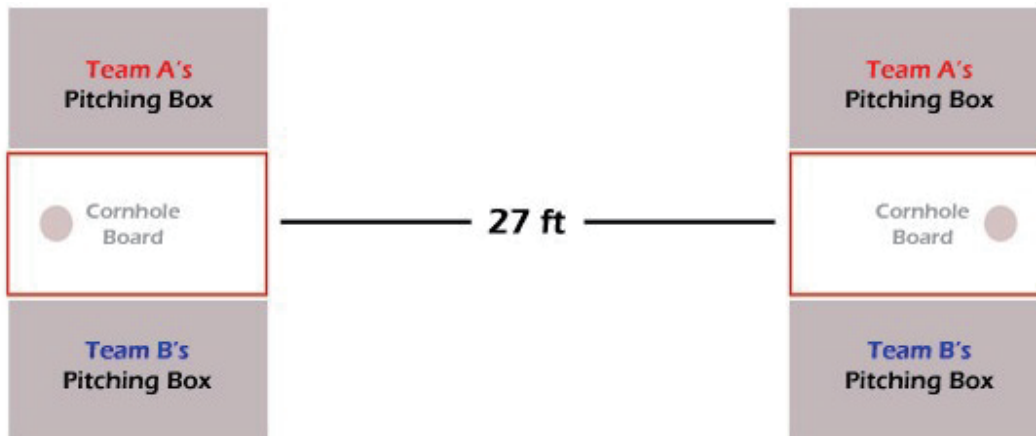# Cornhole Game Rules

Setup:
Cornhole is a 2 – 4 player game with 1 – 2 players per team. To begin, place the Cornhole boards 27 feet apart, facing each order on a flat surface. Pick which bean bag sets you will use for your team (4 bean bags each team). In a 4-player game, your partner's pitching box will be directly across from you. In a 2-player game, if you start throwing from the left side of the board they you will walk directly across to the other board and throw back from the right side (See diagram below).
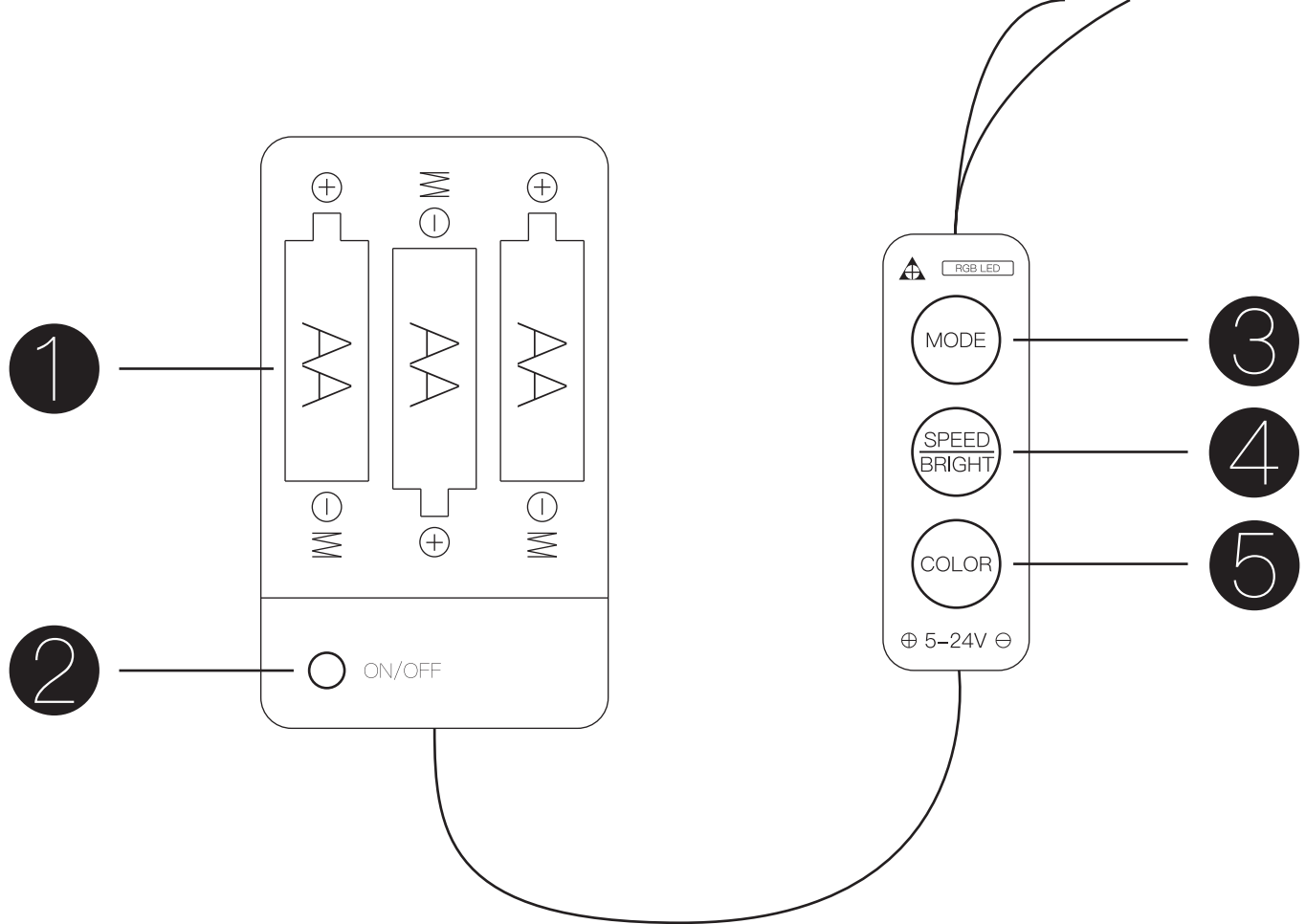

Rules:
Determine who will go first, then each player/team will take turns tossing the bean bags. Your feet may not go passed the front edge of the Cornhole board. Bean bags that hit the ground do not count. When all 8 bean bags have been tossed to the other side, add up the score. The team that earns the most point in that single round goes first in the next round.

Points:
Points are determined based on where the bean bag lands in relation to the boards. 3 points are awarded when a bean bag goes through the hole in the Cornhole board. 1 point is awarded if the bean bag lands on the board but not in the hole. No points are awarded if a bean bag is hanging off the board but touching the ground or if the bean bag is on top of another beanbag that is on the ground.

Scoring:
Points are totaled after each round. The team with the highest score for a particular round adds the difference between their score and the opposite teams to their running total. For example, if team A scored 5 points and team B scored 3 points, team A will add 2 points (the difference of 5 points – 3 points) to the overall total. Giving team A 7 total points for the round. If both teams have the same score in any given round then no points are awarded to either team. Whoever threw the first toss in the last round will also toss first again in the next.

Installing / Functions

1. Battery case.
   3x AA batteries needed in each battery case.
2. Turn ON/OFF
   Press this key to turn on unit or switch to standby mode.
   At power on, unit will automaticly turn on and restore to previous status.
3. Dynamic Mode Adjust
   Switch to dynamic mode from static color, or switch between dynamic modes.
4. Dynamic speed/Brightness Adjust
   Adjust dynamic playing speed or brightness. Press adjust speed or brightness.
5. Static Color Adjust
   Switch to static color mode from dynamic mode,or switch between static colors.